PHILOSOPHICAL TRANSACTIONS OF THE ROYAL SOCIETY B

BIOLOGICAL SCIENCES

New approaches to 3D vision

Discussion meeting issue organized and edited by Paul Linton, Michael Morgan, Jenny Read, Dhanraj Vishwanath, Sarah Creem-Regehr and Fulvio Domini



About this issue

New approaches to 3D vision are enabling new advances in artificial intelligence and autonomous vehicles, a better understanding of animal navigation, and new insights into human perception in virtual and augmented reality. Traditionally, it's thought that 3D vision relies on recreating an accurate 3D model of the world. But the new approaches to 3D vision explored in this volume challenge this assumption. Instead, they investigate the possibility that computer vision, animal navigation, and human vision can rely on partial or distorted models, or no model at all. This theme issue also highlights the implications for artificial intelligence, autonomous vehicles, human perception in virtual and augmented reality, and the treatment of visual disorders, all of which are explored by individual articles.

Access content online at bit.ly/PTB-1869

Purchase the print issue at the reduced price of £40 (usual price £65) by contacting our sales team (sales@royalsociety.org) and quoting promotional code TB1869.

For more information, contact:

The Royal Society
6 – 9 Carlton House Terrace
London
SW1Y 5AG
T +44 20 7451 2500
E philtransb@royalsociety.org

Introduction New approaches to 3D vision

Paul Linton, Michael Morgan, Jenny C. A. Read, Dhanraj Vishwanath, Sarah H. Creem-Regehr and Fulvio Domini

Learning robotic navigation from experience: principles, methods and recent results Sergey Levine and Dhruy Shah

A rubric for human-like agents and NeuroAl Ida Momennejad

Stereopsis without correspondence Jenny C. A. Read

Symmetries and asymmetries in the neural encoding of 3D space Kate J. Jeffery

Walking humans and running mice: perception and neural encoding of optic flow during self-motion Edward A. B. Horrocks, Isabelle Mareschal and Aman B. Saleem

Understanding 3D vision as a policy network Andrew Glennerster

Minimal theory of 3D vision: new approach to visual scale and visual shape Paul Linton

The case against probabilistic inference: a new deterministic theory of 3D visual processing Domini Fulvio

From pictures to reality: modelling the phenomenology and psychophysics of 3D perception Dhanraj Vishwanath

Perceiving distance in virtual reality: theoretical insights from contemporary technologies Sarah H. Creem-Regehr, Jeanine K. Stefanucci and Bobby Bodenheimer

Familiar size affects perception differently in virtual reality and the real world Anna M. Rzepka, Kieran J. Hussey, Margaret V. Maltz, Karsten Babin, Laurie M. Wilcox and Jody C. Culham

Looking at the Ebbinghaus illusion: differences in neurocomputational requirements, not gaze-mediated attention, explain a classic perception-action dissociation Robert L. Whitwell, Mehul A. Garach, Melvyn A. Goodale and

Robert L. Whitwell, Mehul A. Garach, Melvyn A. Goodale an Irene Sperandio

Enhanced efficiency in visually guided online motor control for actions redirected towards the body midline Antonella Maselli, Eyal Ofek, Brian Cohn, Ken Hinckley and Mar Gonzalez-Franco

Stereopsis for rapidly moving targets Michael Morgan

The role of binocular vision in the control and development of visually guided upper limb movements

Ewa Niechwiej-Szwedo, Linda Colpa and Agnes Wong

Do you hear what I see? How do early blind individuals experience object motion? Ione Fine and Woon Ju Park

Front image: 'yellowbluepink' by Ann Veronica Janssens. Photographer: Thomas SG Farnetti. Source: Wellcome Collection. Attribution-NonCommercial 4.0 International (CC BY-MC 4.0)